

| 1 | | laptop | → | child |
one laptop per child

1. Mission
2. Launch strategy
3. Microsoft
4. Gen 2.0
5. Give One Get One
6. Learning

One Laptop per Child

A non-profit





1. Mission
2. Launch strategy
3. Microsoft
4. Gen 2.0
5. Give One Get One
6. Learning

Mission

One Laptop per Child creates educational opportunity for the world's poorest children by providing each child with a rugged, low-cost, low-power, connected laptop with content and software designed for collaborative, joyful, self-empowered learning





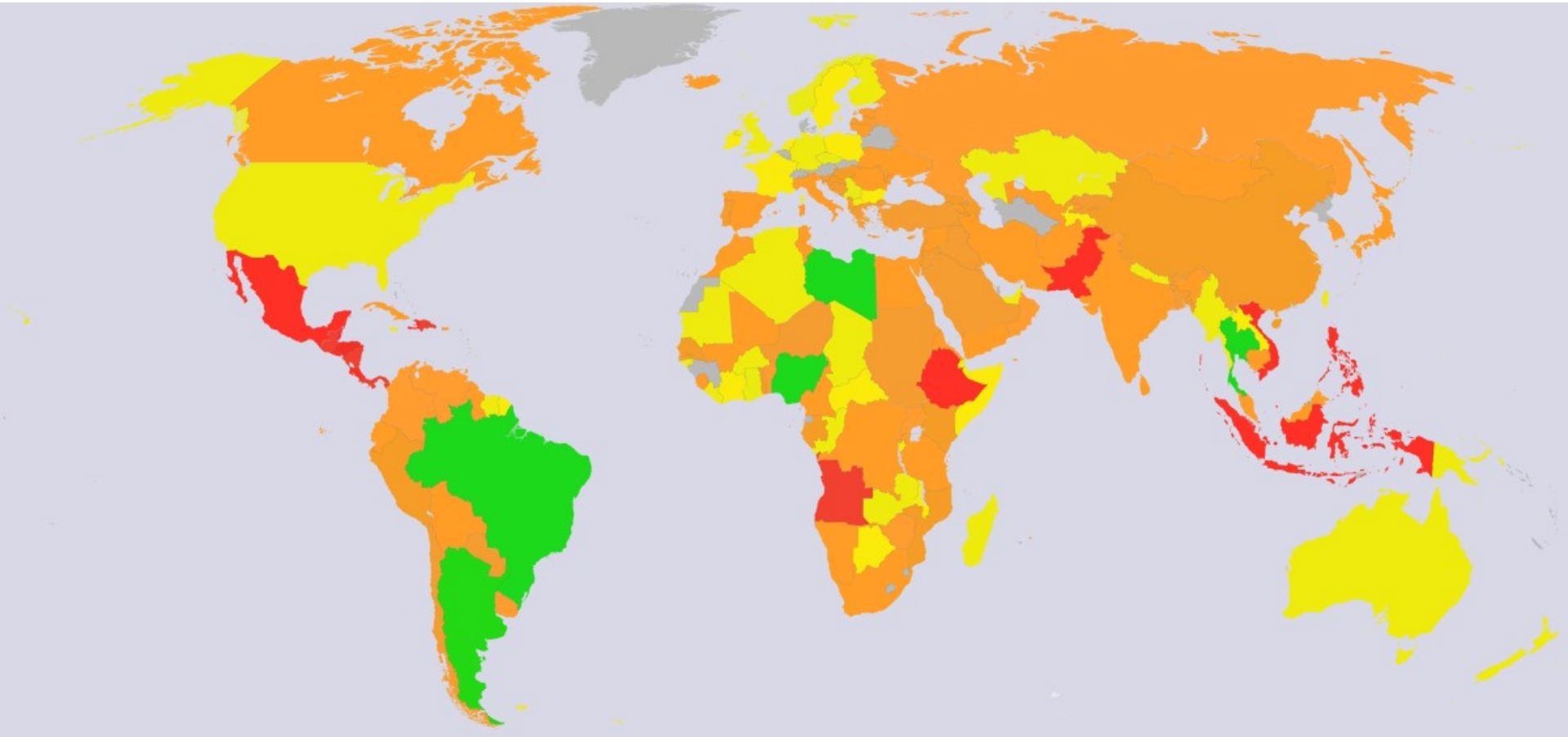
ELANATHINKALASHIPORTE
AND SOCIAL FUND 1999







2. Launch strategy



3. Microsoft

4. Gen 2.0

Design matters

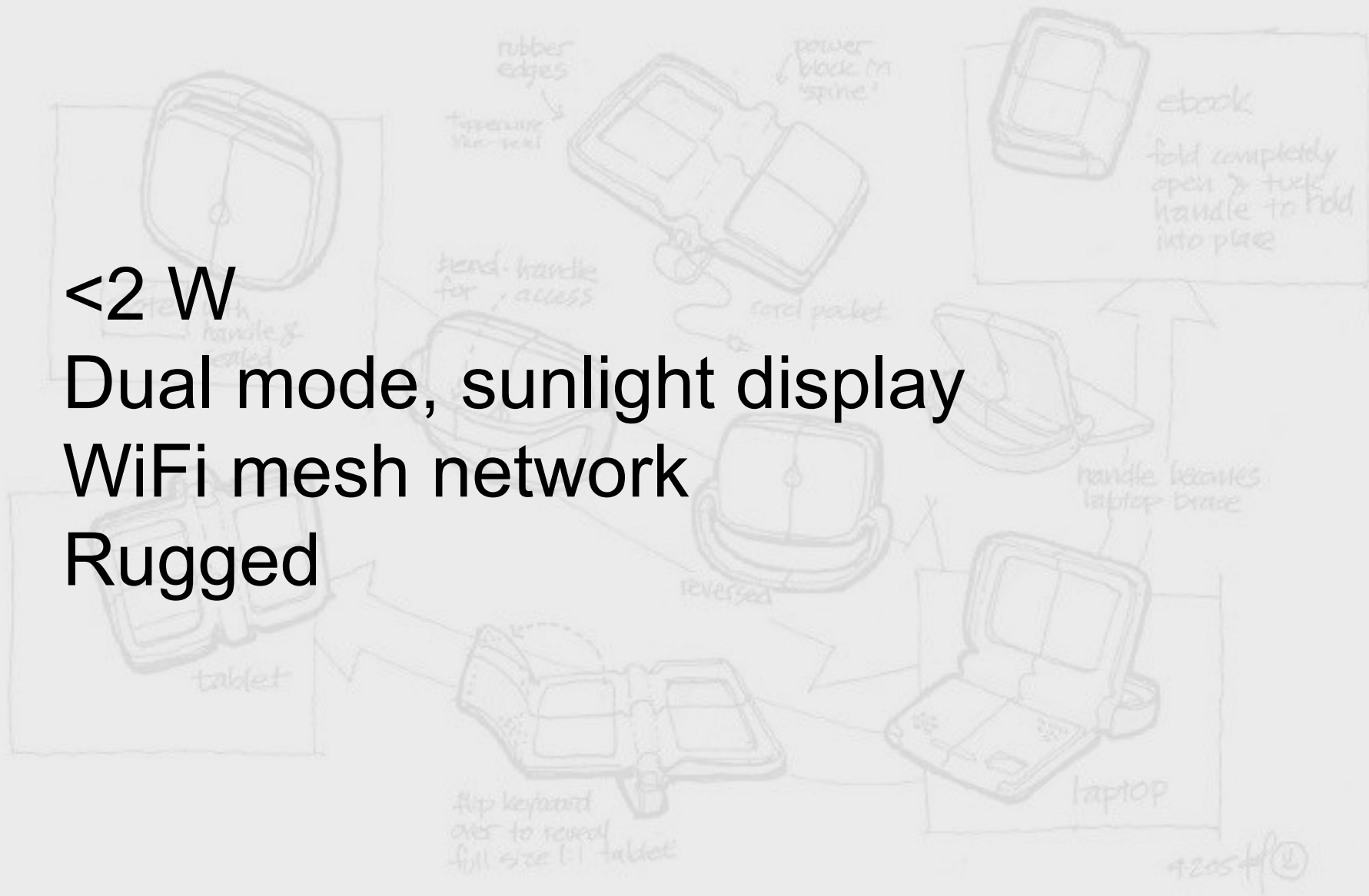


<2 W

Dual mode, sunlight display

WiFi mesh network

Rugged





















5. Give One Get One

6. Learning



2003 4 10



www.laptop.org